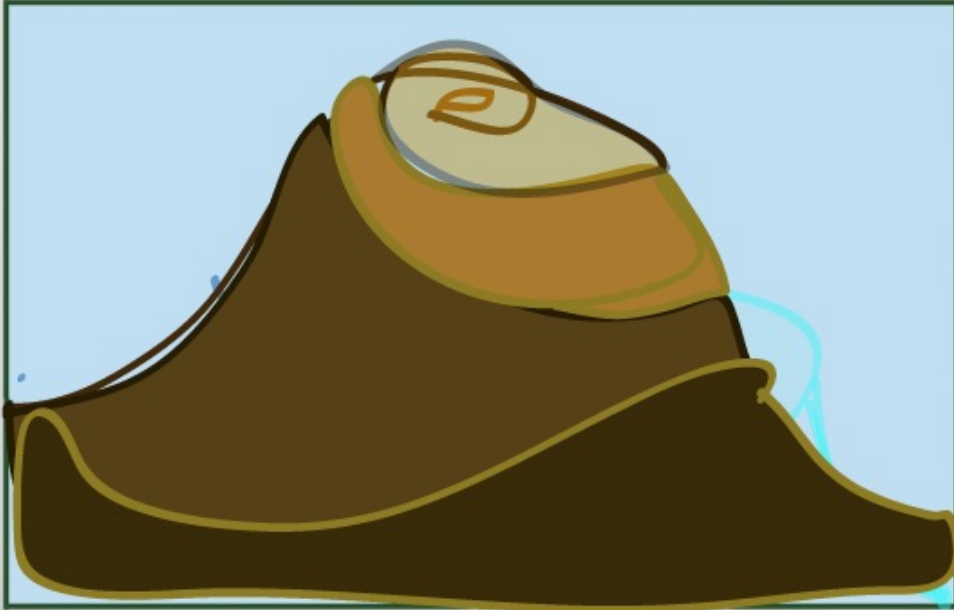


-Outline for Mobile App Mock-Up-

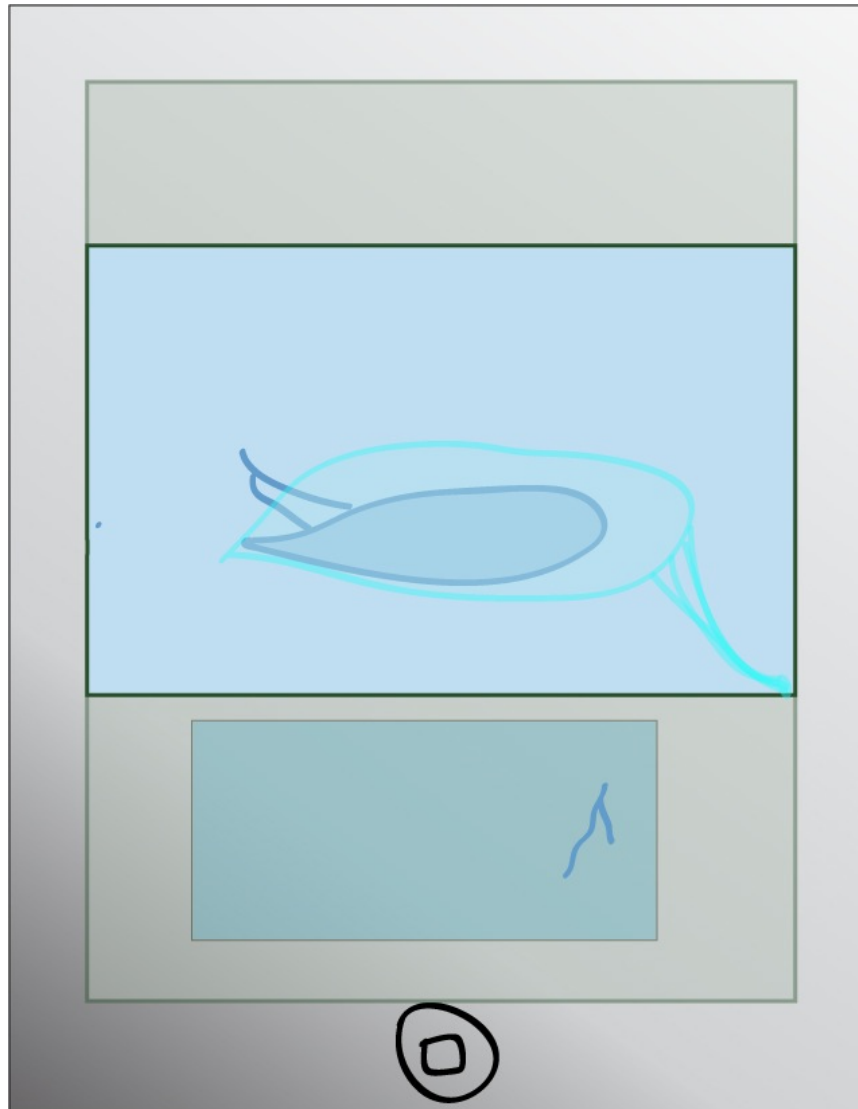
Mobile Application: Topography Selector  
Put your iPad Camera up to a scene.  
Click on an icon to add or Subtract Trees, Hills, Water to  
see a new view



Remove Trees to get a better view.



-Remove Hills to uncover Sources of Water-



Animated: Maybe if this was compiled in Final Cut, map areas could be constructed in a three-dimensional frame that articulates mountain heights and water depths. I am considering this to be a survival