

NMD 306  
02/24/14  
Caitlin Trafton

## **-Principles of Design Class Notes-**

1.) Must have read: Up to Chapter 12 for Wednesday

2.) Assignment Over Break: Finish Document

for Mike: Document; clear understanding of what you are going to build.

for Museum: Proposal

How to have App that collects words from dialogue and projects a visual within context.

02/19/14 Preliminary Observation.

Extensive Research on Subject and Audience. 4<sup>th</sup> or 5<sup>th</sup> grade: research what kids are learning now. What do 9-10 year olds know about Navigation?

Interface: What are the Controls? Screens? Monitors?

Storyboard/Wire-Frames

10,000 hrs→passion

Visionary

"Emotional Design Book"

Anthropology Curriculum? Past and Present study of biological influences of human beings.

Design→Build→Critique

Technology: Take a million photos with DSLR, we become reliant on it.

18,443 towns in U.S 500 bucks from each 9 million bucks.

New Media Night: All Capstone Students will have a Pitch.